"Orcs Must Die!"™

Fact Sheet September 2011

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Title:	"Orcs Must Die!"
Publisher:	Microsoft Studios
Developer:	Robot Entertainment, Inc.
Format:	Digitally Distributed on PC and Xbox LIVE Arcade
ESRB Rating:	T (Teen)
Pricing:	\$14.99 on PC
	1200 MS points on XBLA
Availability:	XBLA - October 5, 2011
	Steam – October 12, 2011
Product Overview:	"Orcs Must Die!" is a white-knuckle blend of action and strategy.
	Orcs Must Die! challenges players to defend fortresses under siege. With a wide variety of traps and weapons to choose from, Orcs Must Die! dares players to find the best ways to hack, launch, flatten, gibletize, and incinerate an endless army of filthy orcs and their vile allies. Orcs Must Die! features a vibrant look, addictive gameplay, and a blatant disregard for the welfare of orcs.
Features:	 Play as the War Mage and defend 24 fortresses from an enraged mob of orcs and 11 other villainous monsters. Choose from a selection of 6 weapons and magic spells and 17 traps that hack, launch, flatten, gibletize, and incinerate your enemies. Upgrade your traps, spells and weapons to cater the game to your personal play style. Cleverly combine traps and spells for higher scores on the leaderboards. Expertly wield your wits and your weapons through the story-driven campaign and unlock a brutal "Nightmare" campaign. Replay fortresses endlessly, combining different defenses and tactics every time!
Developer	Founded in 2009, Robot Entertainment is an independent game
Information:	development studio based in Plano, Texas. Formed by veterans of
	Ensemble Studios, the creators of Halo Wars and the Age of Empires
	franchise, which has sold more than 20 million games, the studio is

	focused on creating original games that are unbearably fun. Robot can be found on the web at www.robotentertainment.com, www.facebook.com/RobotEntertainment and www.twitter.com/RobotEnt .
For More	Contact Justin Korthof (<u>JKorthof@robotentertainment.com</u>) or visit
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