

“Orcs Must Die! 2”™

Fact Sheet July 2012

Title:	“Orcs Must Die! 2”
Publisher:	Robot Entertainment, Inc.
Developer:	Robot Entertainment, Inc.
Format:	Digitally Distributed on PC
Pricing:	\$14.99
Availability:	July 30, 2012
Product Overview:	<p><i>Orcs Must Die! 2</i> thrusts players and their friends back into battle against a terrifying mob of orcs and other monsters. With a redesigned spellbook, players will have a broader range of options to build a deadly arsenal of defenses. Investing hard-earned skulls in an enormous new upgrade system will allow players to cater to their favorite methods of burning, grinding, tossing, or dismembering orcs.</p> <p><i>Orcs Must Die! 2</i> begins days after the ending of the original game. With the rifts closed and the magical Order dead, the War Mage finds himself suddenly thrust into a new battle against the mindless orc mob. He has a powerful, if questionable, new companion in the Sorceress, an ex-War Mage responsible for the destruction of the Order.</p>
Features:	<ul style="list-style-type: none">• Co-Op! - Play as the War Mage, the headstrong hero who charges into danger, or play as the more strategic Sorceress who keeps the mob at bay with mind-control and magic.• Story-based Campaign – Pick up where the original game left off with a brand new story-based campaign that you can play in Single-Player or Co-Op!• New Endless Mode - Play alone or join a friend to put your skills to the test against endless waves of increasingly difficult enemies.• Over 20 Deadly Enemies - Face an army of vile new creatures like Earth Elementals, Trolls, and Bile Bats. And they’ve brought all of your favorite trap-fodder from the original <i>Orcs Must Die!</i> along with them!• More than 50 Traps, Weapons, and Guardians – Choose from an enormous armory of new and classic defenses, including an all new assortment of magical trinkets.• Massive Upgrade System – With more than 225 persistent trap and weapon upgrades to unlock, you can build an arsenal perfectly suited to

	<p>your slaying style.</p> <ul style="list-style-type: none"> • Extensive Replayability – Multiple game modes, “Nightmare” difficulty, and an enormous skull-ranking system provide hours of replayability • Scoring System and Leaderboard – Compete with your friends for supremacy on single-player and co-op leaderboards!
Developer Information:	<p>Founded in 2009, Robot Entertainment is an independent game development studio based in Plano, Texas. Formed by veterans of Ensemble Studios, the creators of Halo Wars and the Age of Empires franchise, which has sold more than 20 million games, the studio is focused on creating original games that are unbearably fun. Robot can be found on the web at www.robotentertainment.com, www.facebook.com/RobotEntertainment and www.twitter.com/RobotEnt .</p>
For More Information:	<p>Contact Justin Korthof (JKorthof@robotentertainment.com) or visit http://www.orcsmustdie.com/</p>